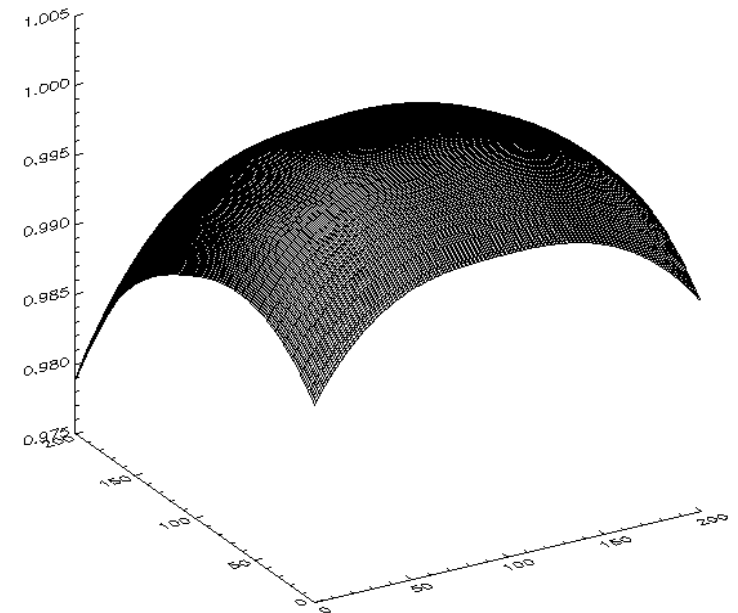


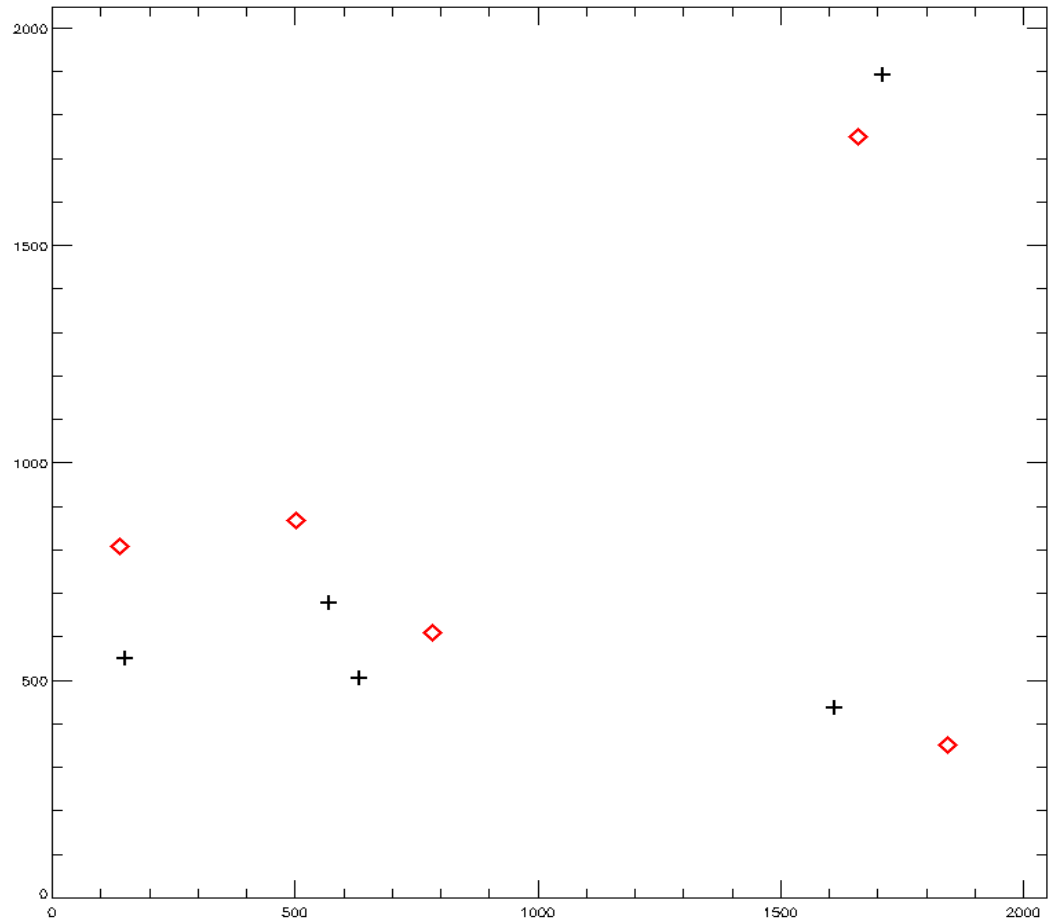
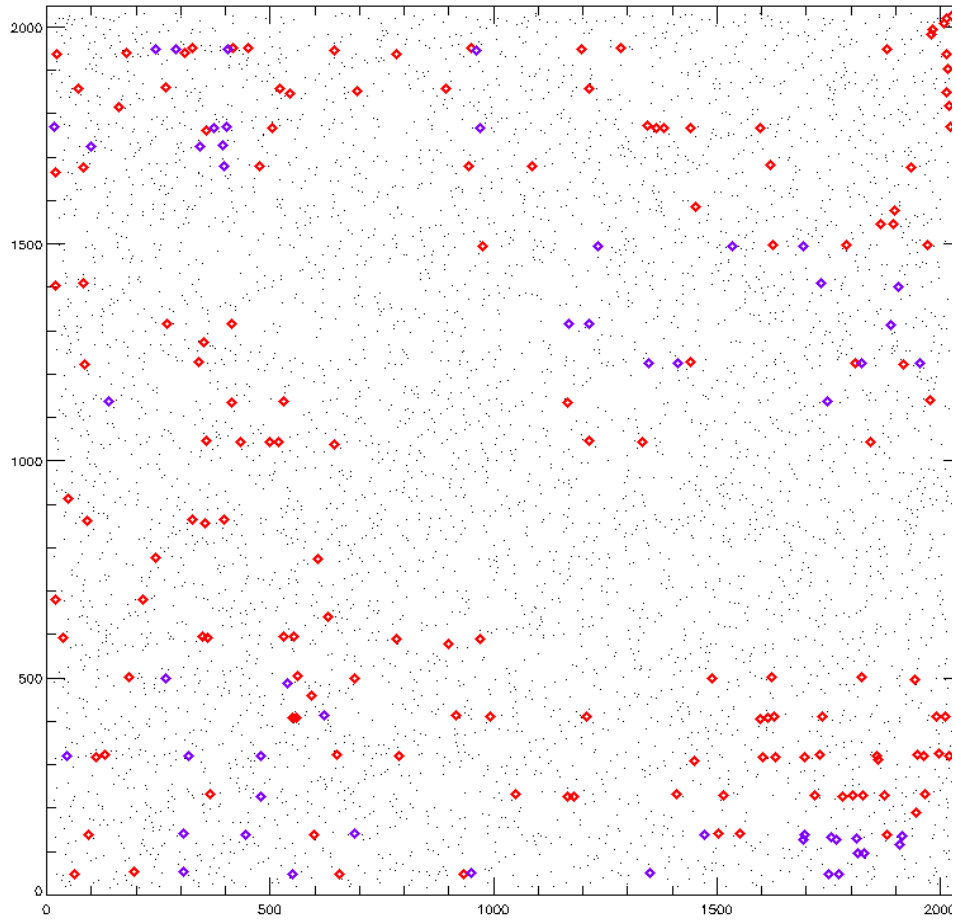
Belgian Contribution: Calibration of CoRoT lightcurves

Rachel Drummond

PhD student: KULeuven



Exoplanets and Asteroseismology



N0 to N1 corrections

N0 star

Electro-Magnetic Interference

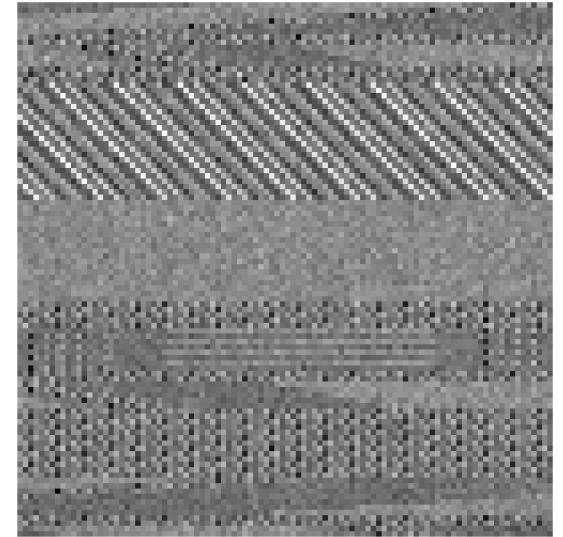
Offset and gain

Background

Integration time

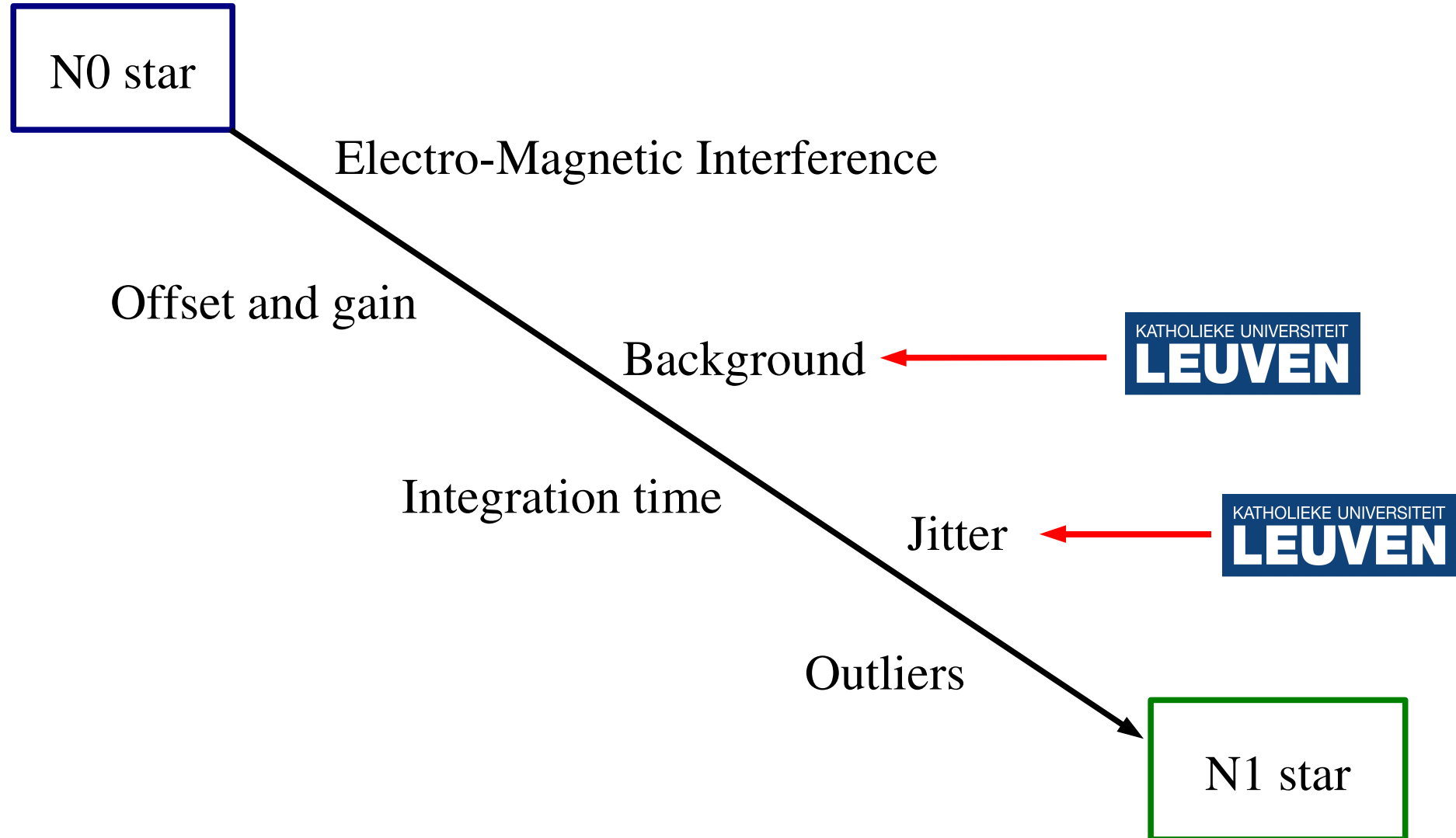
Jitter

Outliers



N1 star

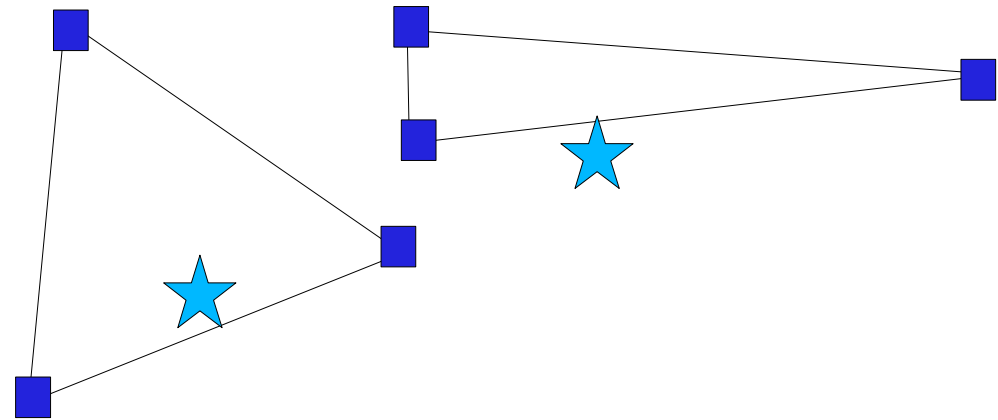
N0 to N1 corrections



Exoplanet background correction

- Current pipeline uses closest background window
- Looking at using

- 3 closest windows
(triangularisation)

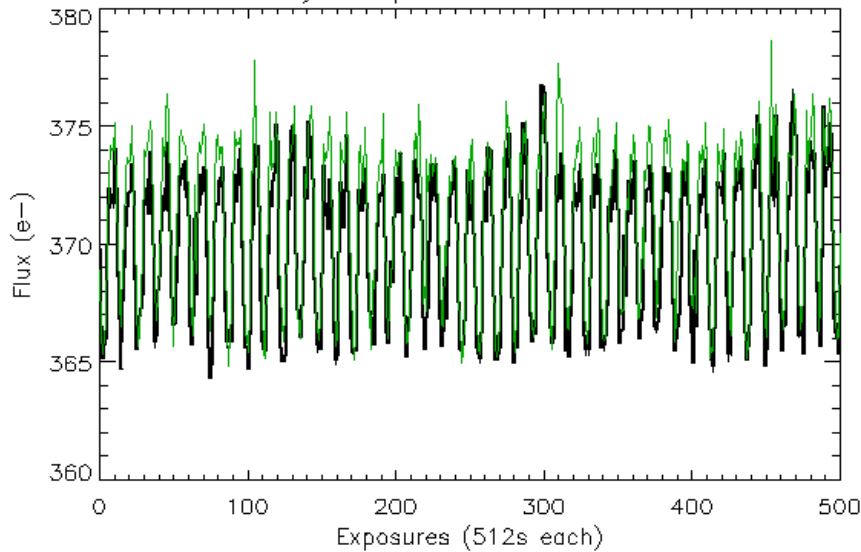


- Polynomial fit of all windows (32s or 512s)

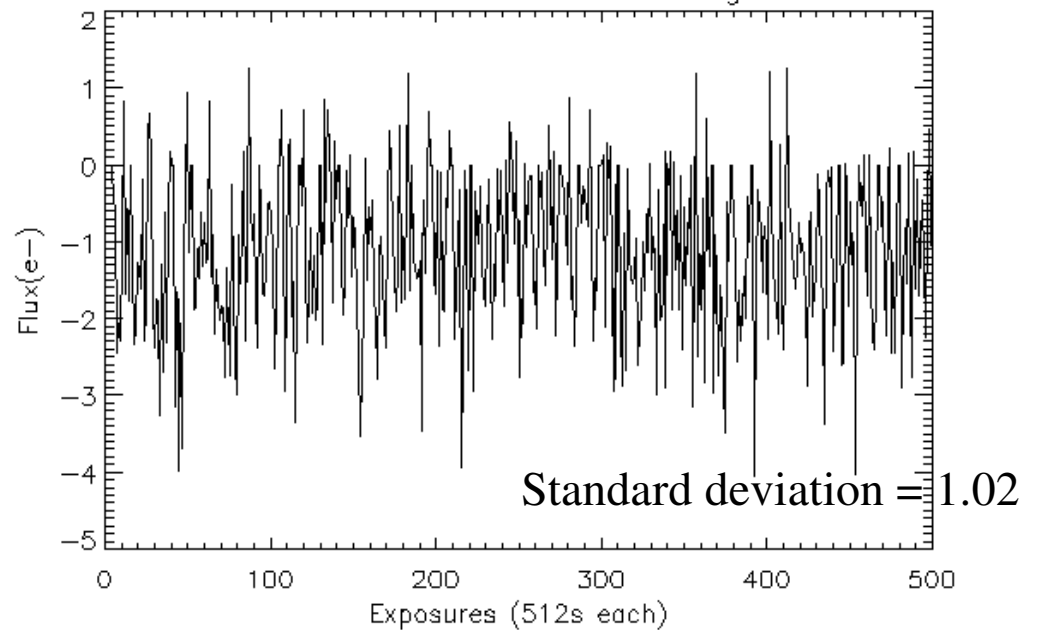
Asteroseismology background correction: uses assigned close background window

Quality of correction: closest window

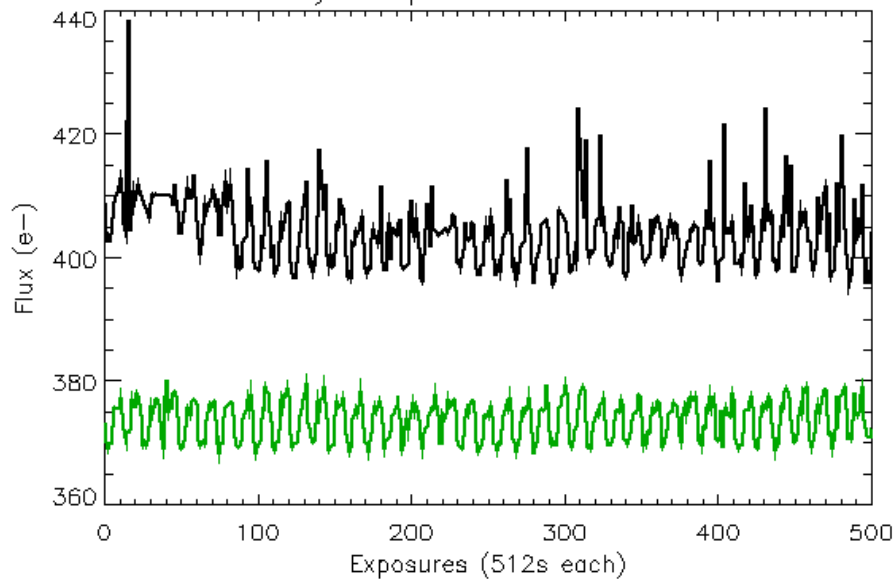
Real sky compared to closest window



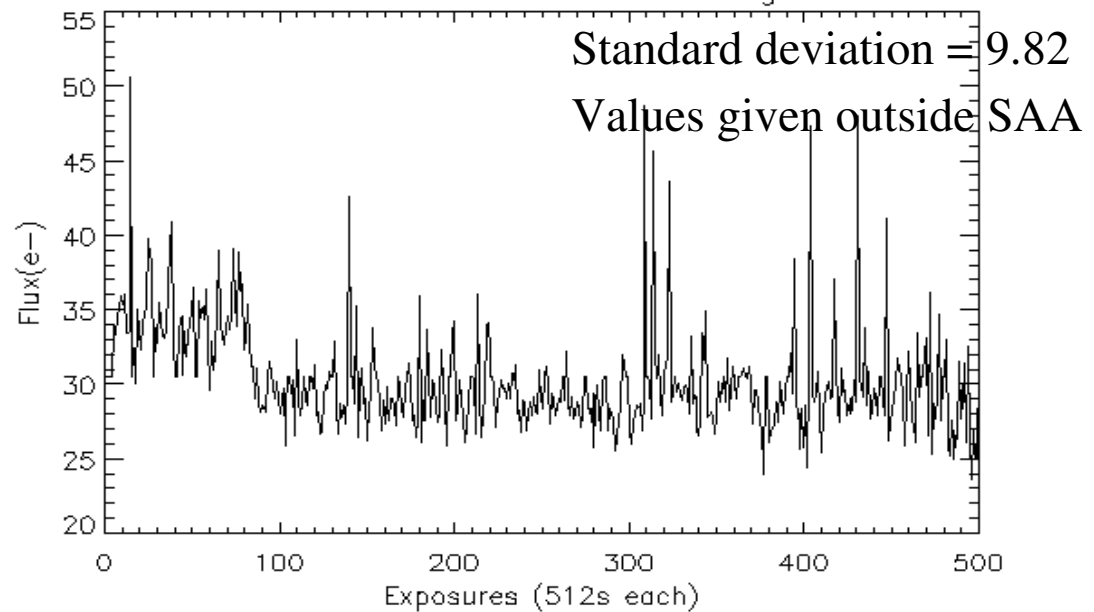
Difference between fit and real background flux



Real sky compared to closest window

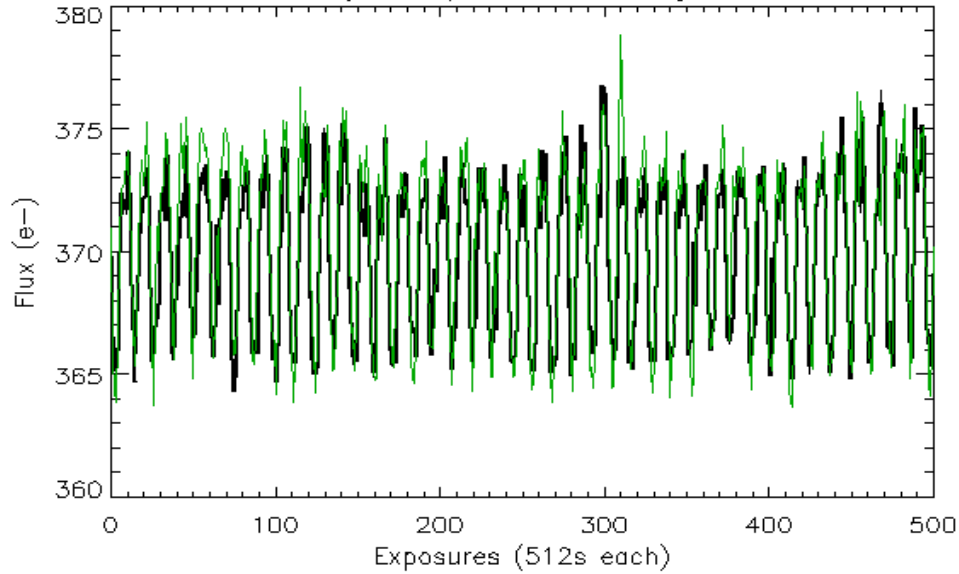


Difference between fit and real background flux

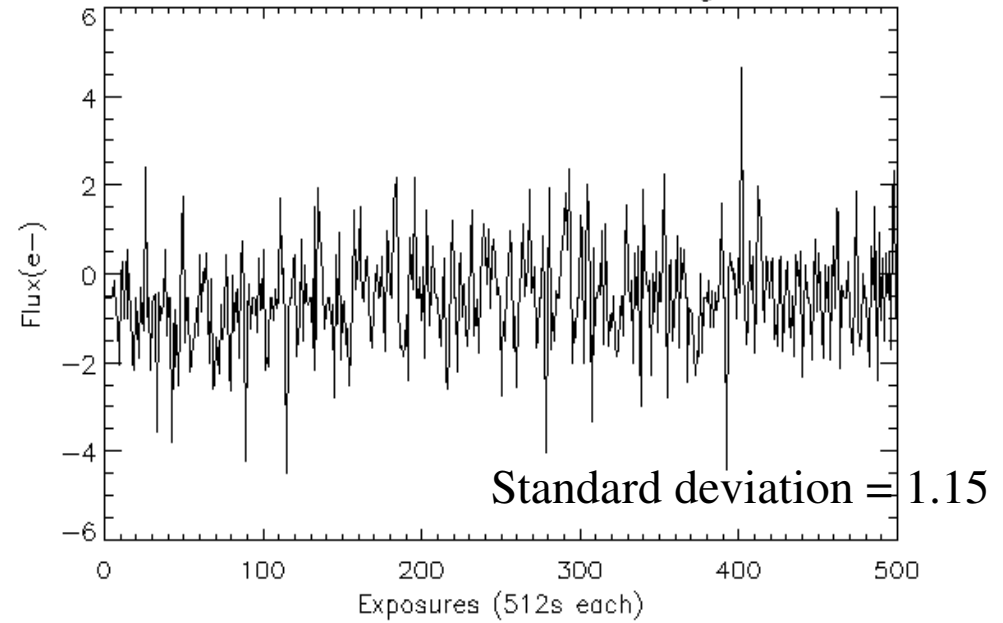


Quality of correction: 'triangularisation'

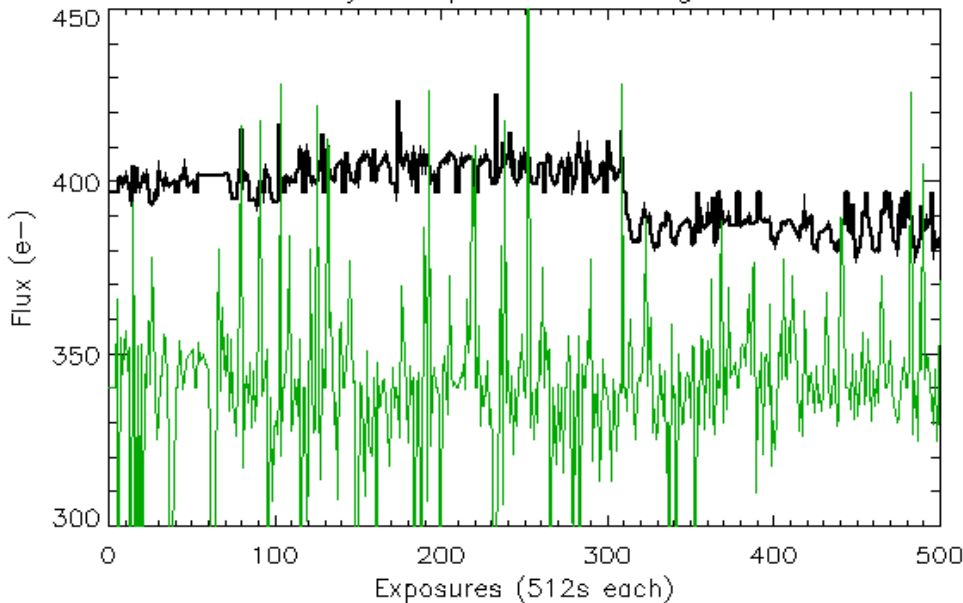
Real sky compared to triangle value



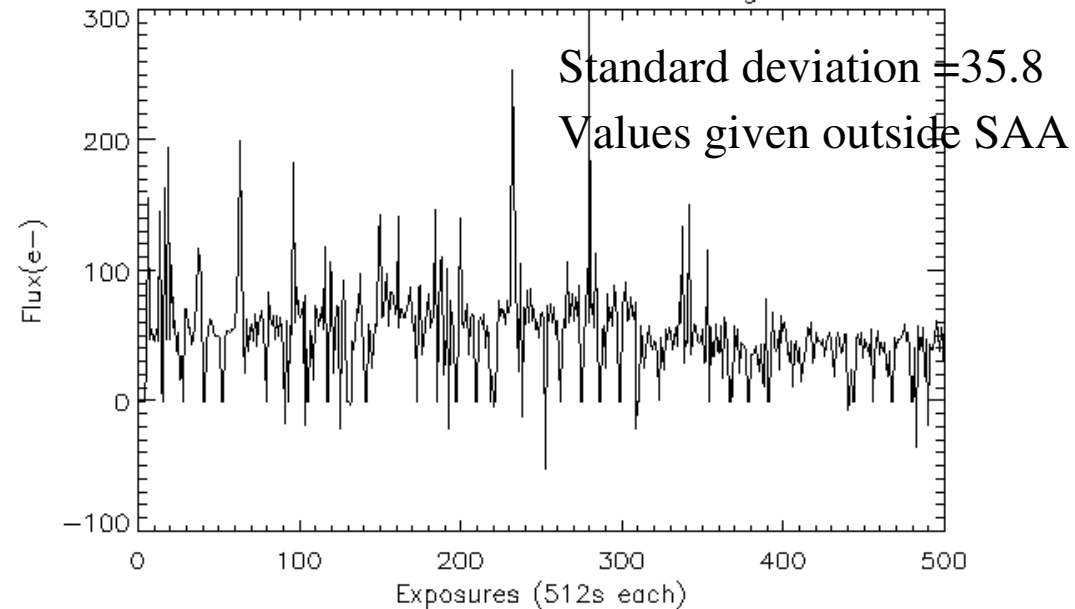
Difference between fit and real background flux



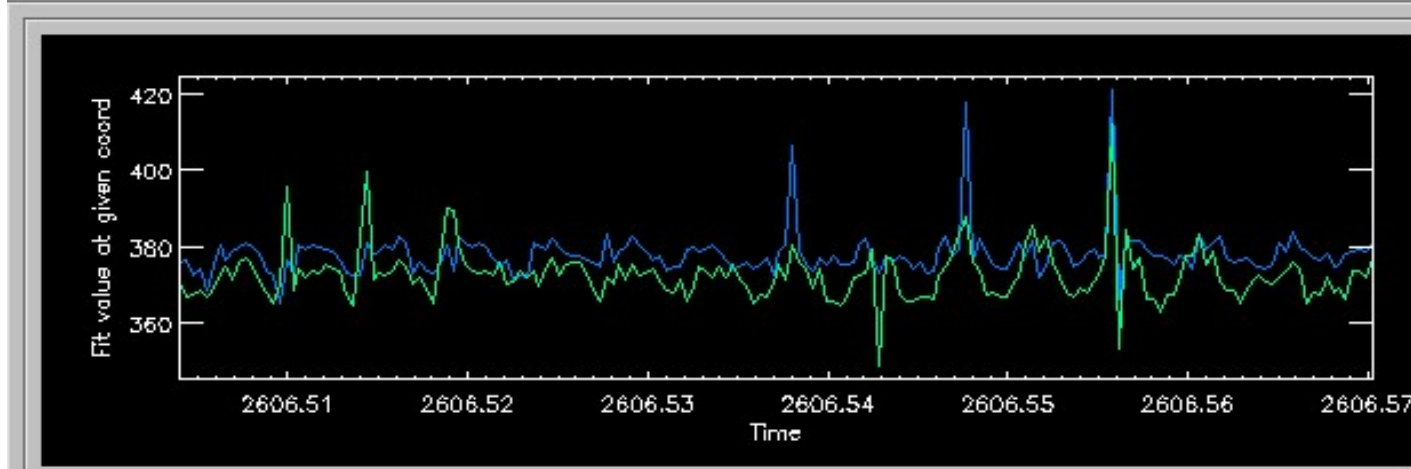
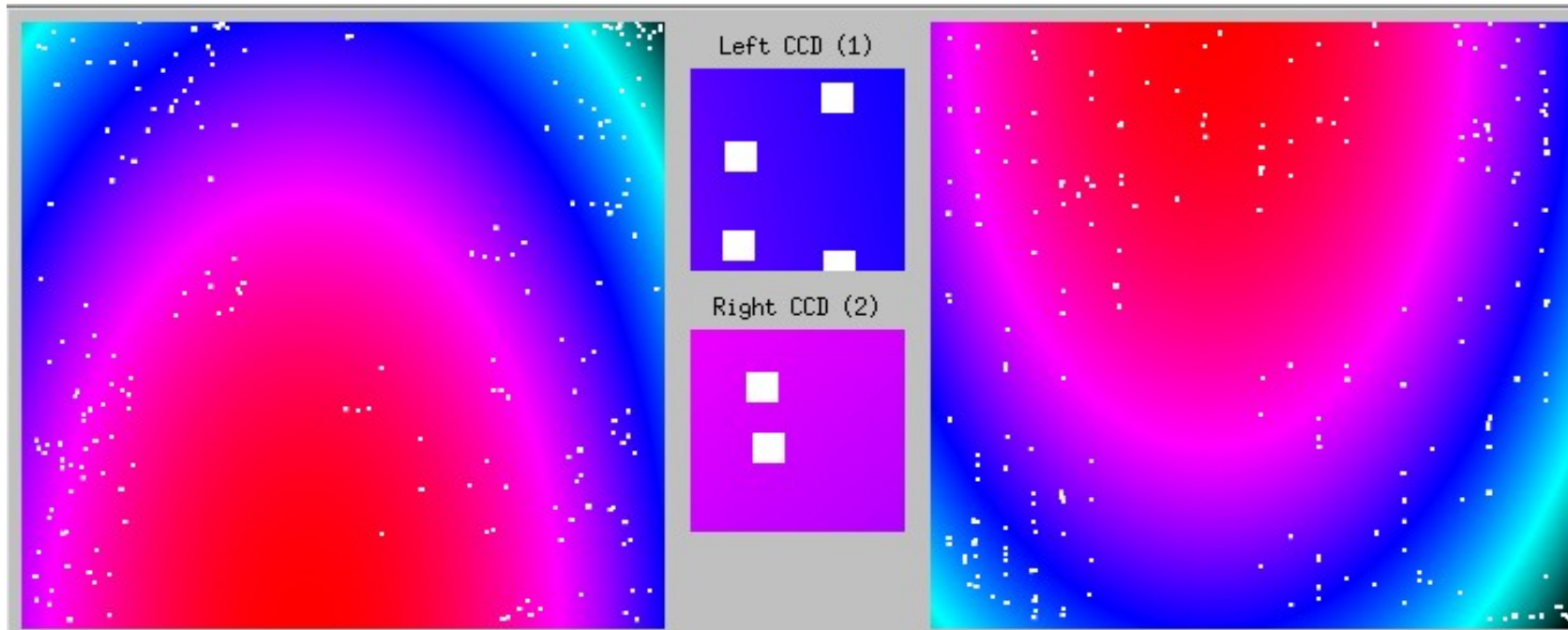
Real sky compared to triangle value



Difference between fit and real background flux

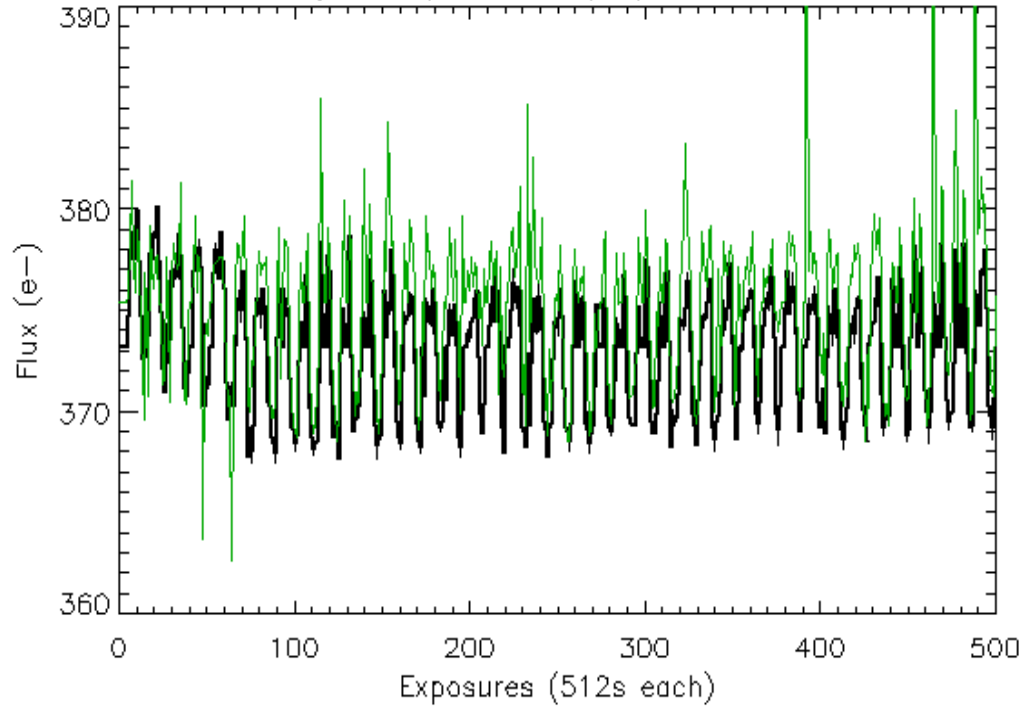


Quality of correction: polynomial fit



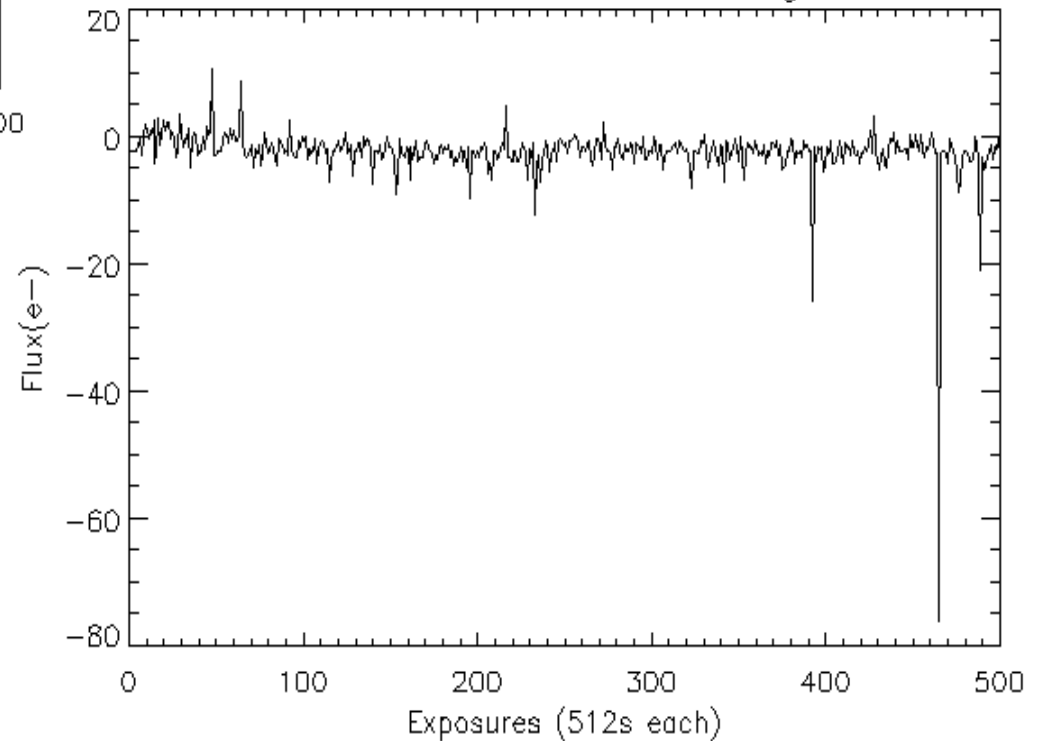
Quality of correction: polynomial fit

Real sky compared to polynomial fit value



Standard deviation = 5.78

Difference between fit and real background flux



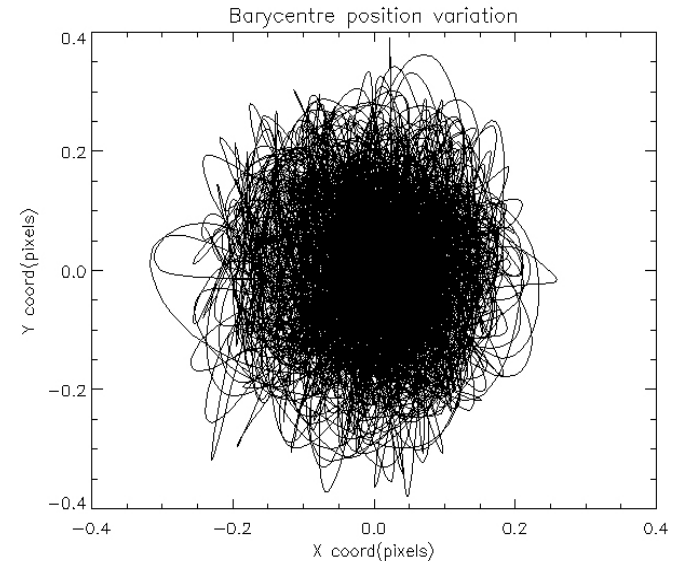
Background correction: conclusions

	Closest	Triang.	Poly fit 2 CCDs	CCD1	CCD2
Std dev	4.5	9	7.2	5	3.8

- Closest window is the simplest correction, but of variable quality – care should be taken
- Triangularisation doesn't improve the quality in this test group, but window placement was not optimal
- Polynomial fit is of comparable quality when all windows are used (512 s fit) - beneficial in cases where nearest background window has a bright pixel

Jitter correction: asteroseismology channel

- Small satellite motion is a problem due to CoRoT's aperture photometry
- Each star has a fixed 'mask' assigned and flux moves outside this mask as the satellite moves



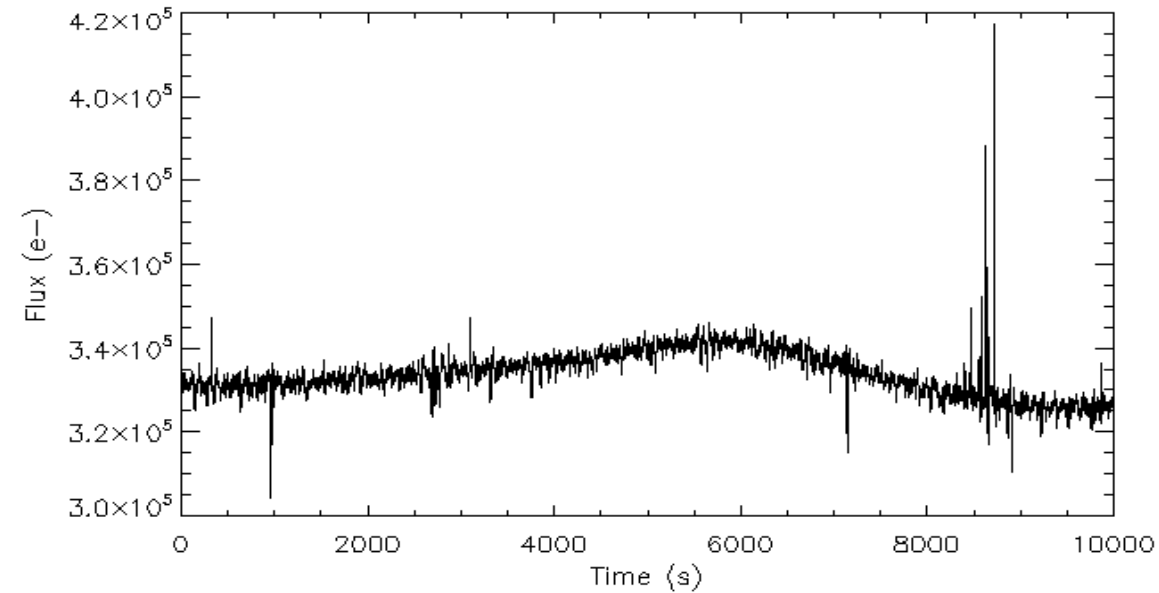
Two correction methods

Use an oversampled imagerie to generate a high resolution PSF which we use to model flux loss

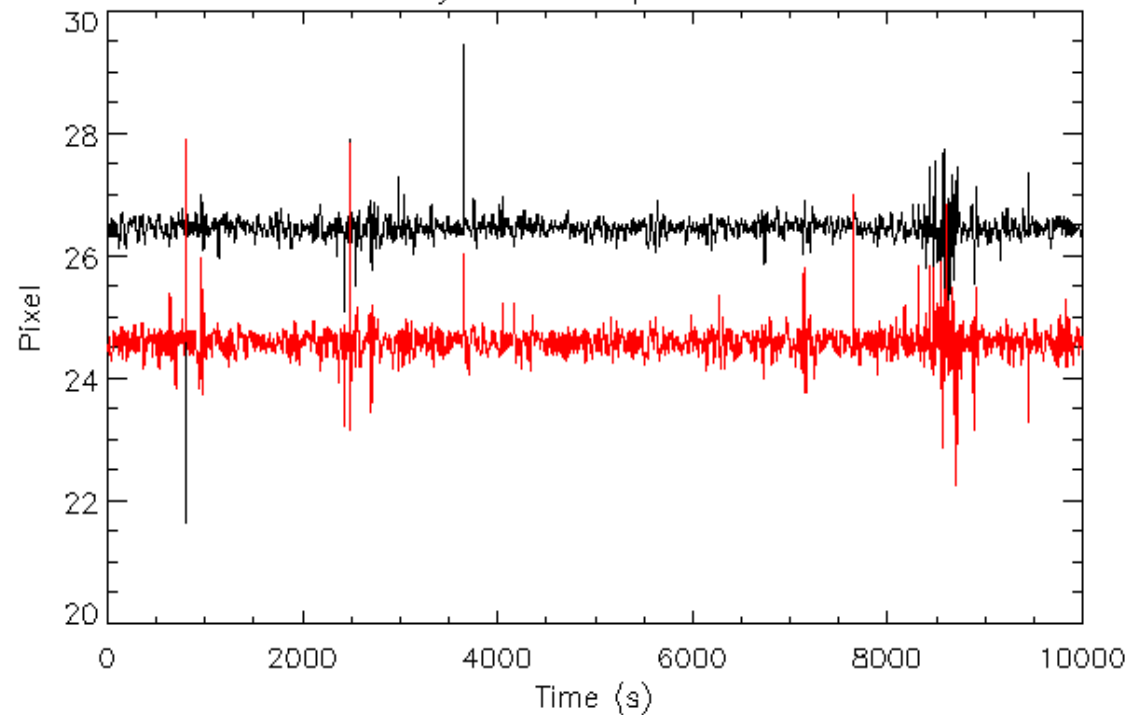
Use CoRoT's onboard barycentre calculation and flux data to create a correction surface

Flux variation related to displacement

Flux before correction

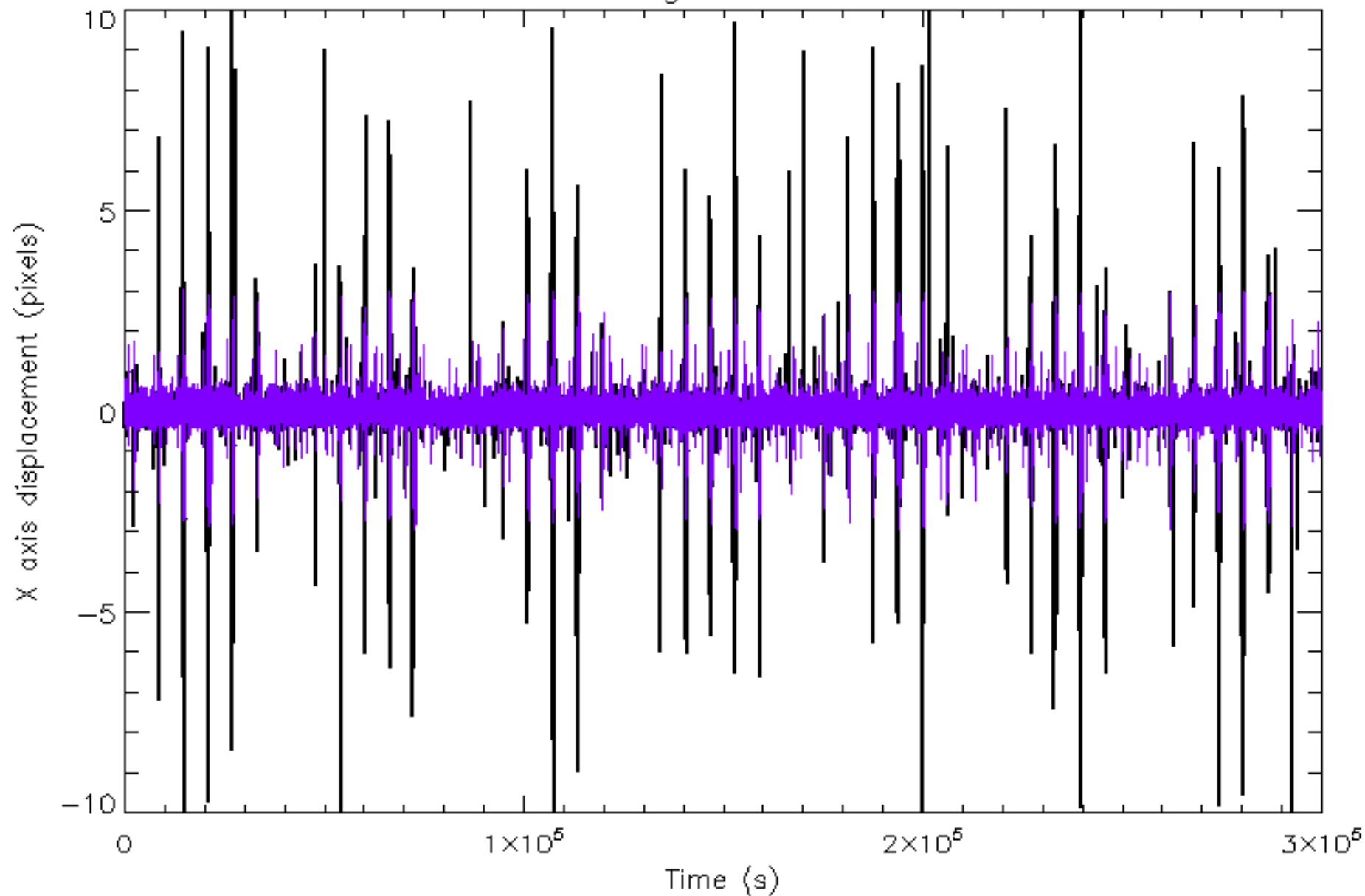


Barycentre displacement



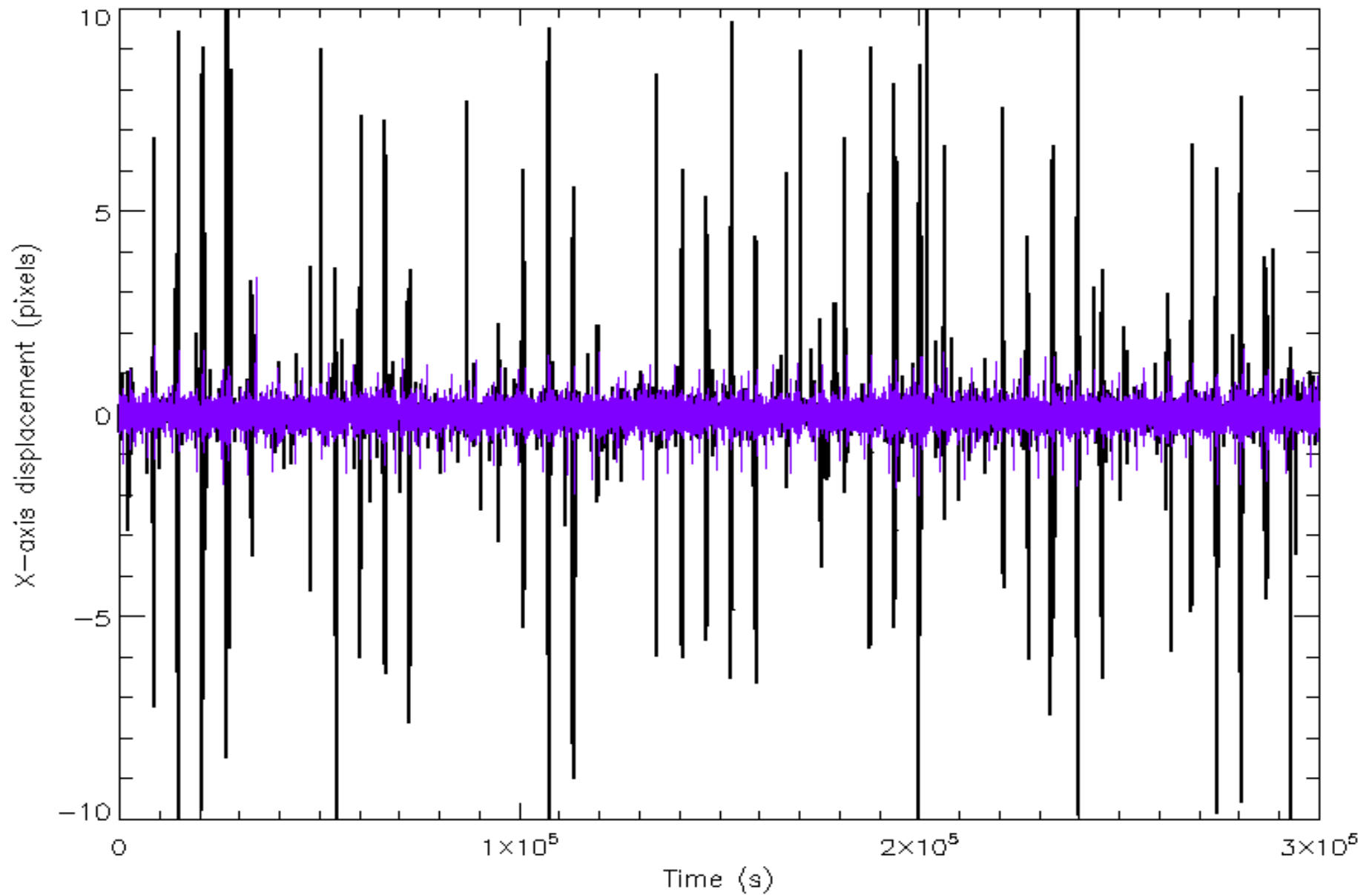
Angle fitting

5 brightest stars

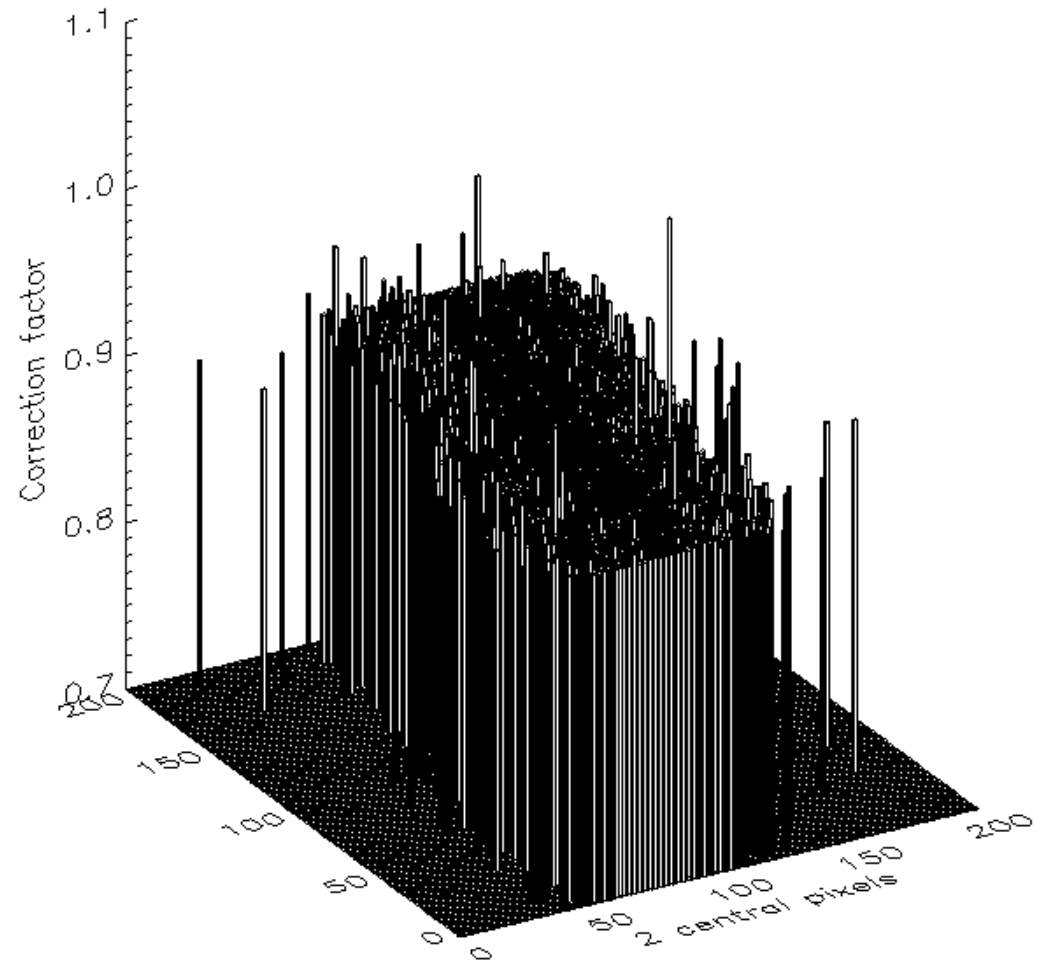
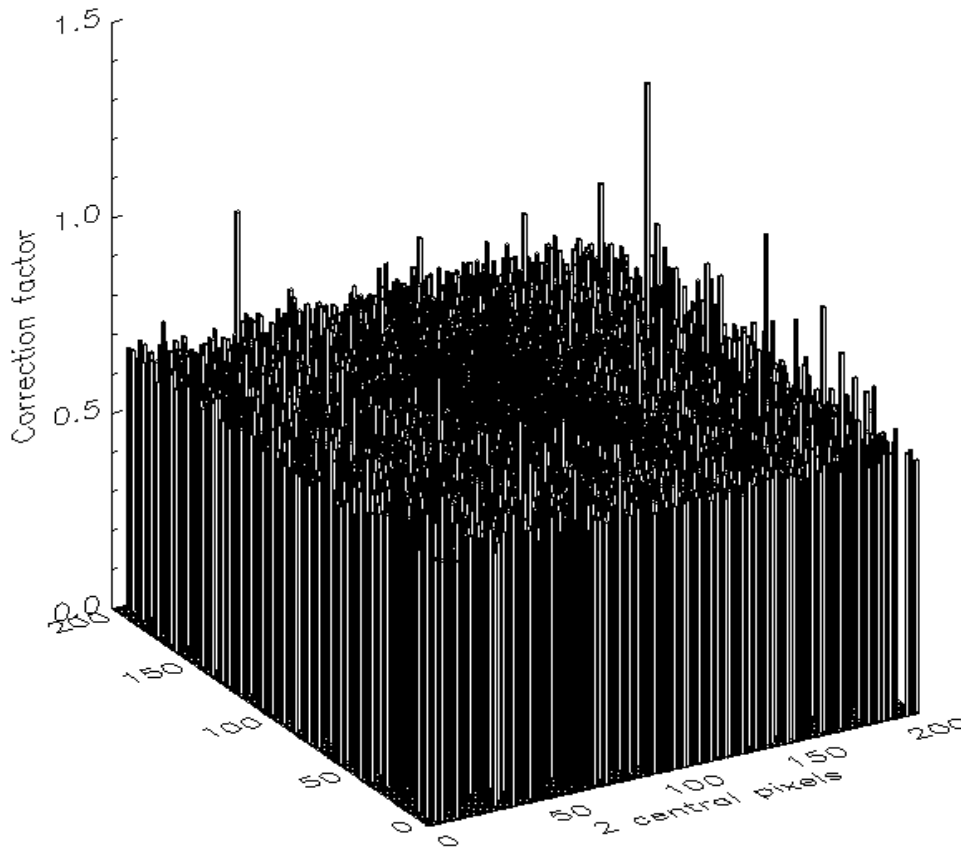


Angle fitting

All stars but no extremes

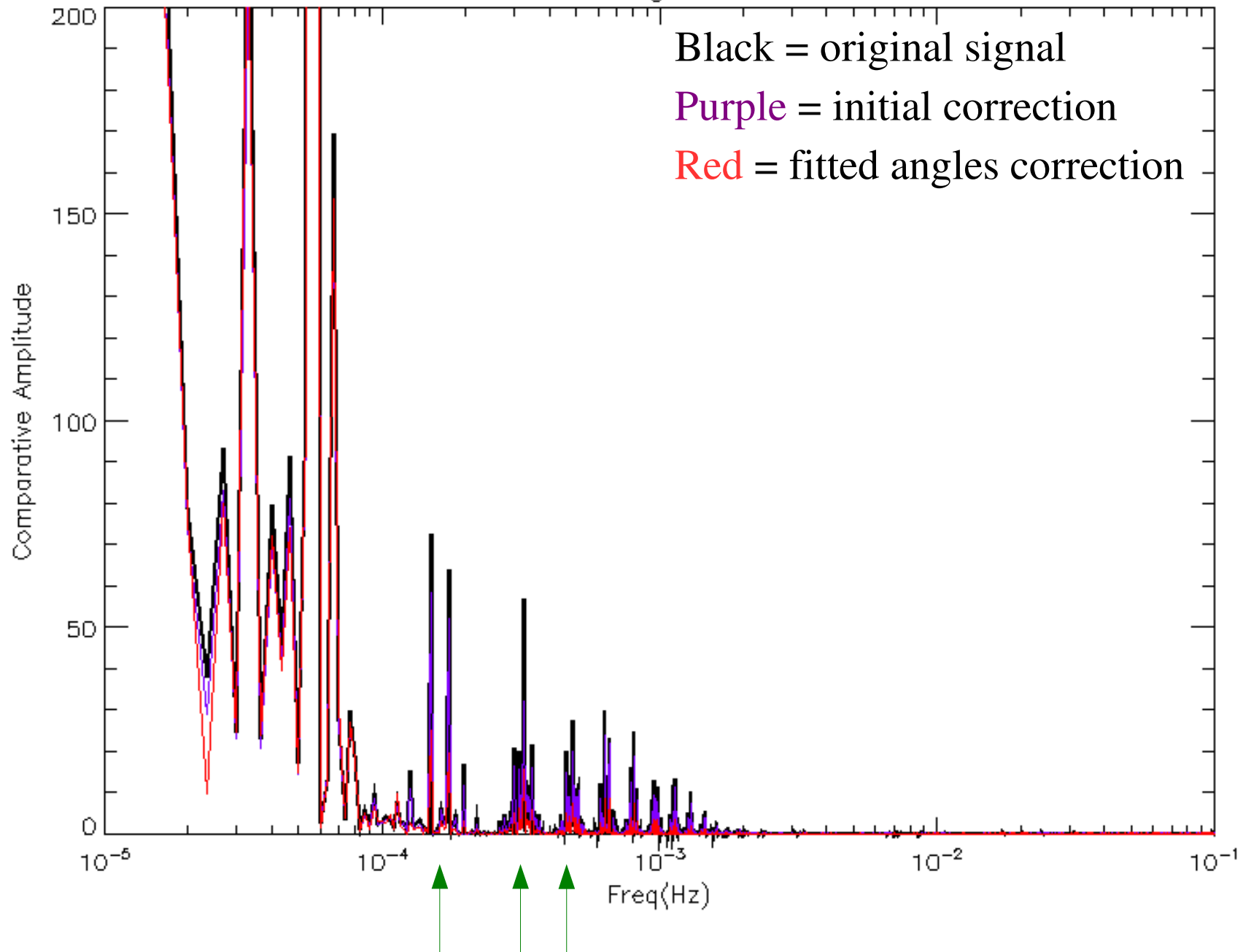


Correction Surfaces



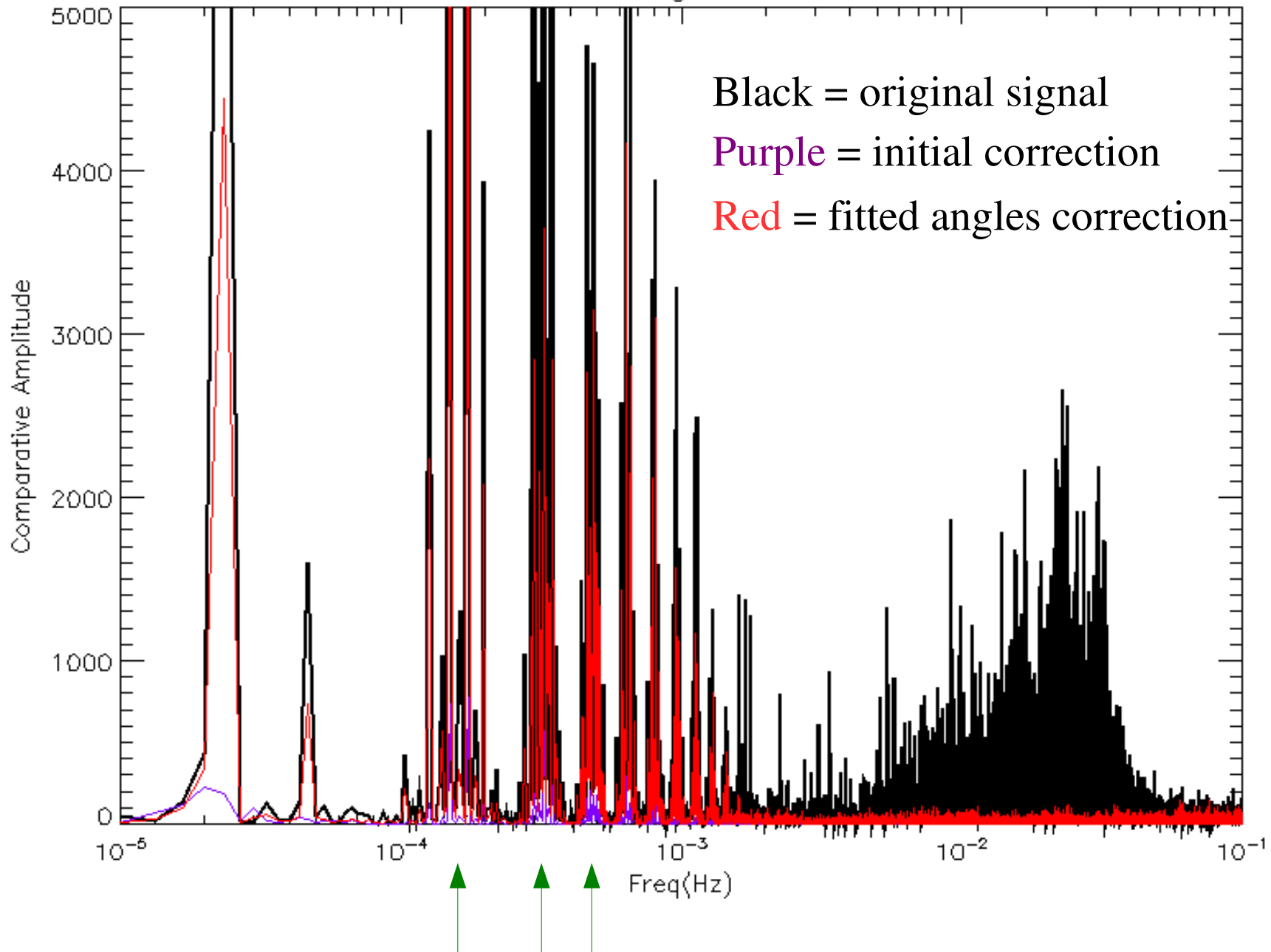
Jitter correction : bright star

Star of magnitude 5.44

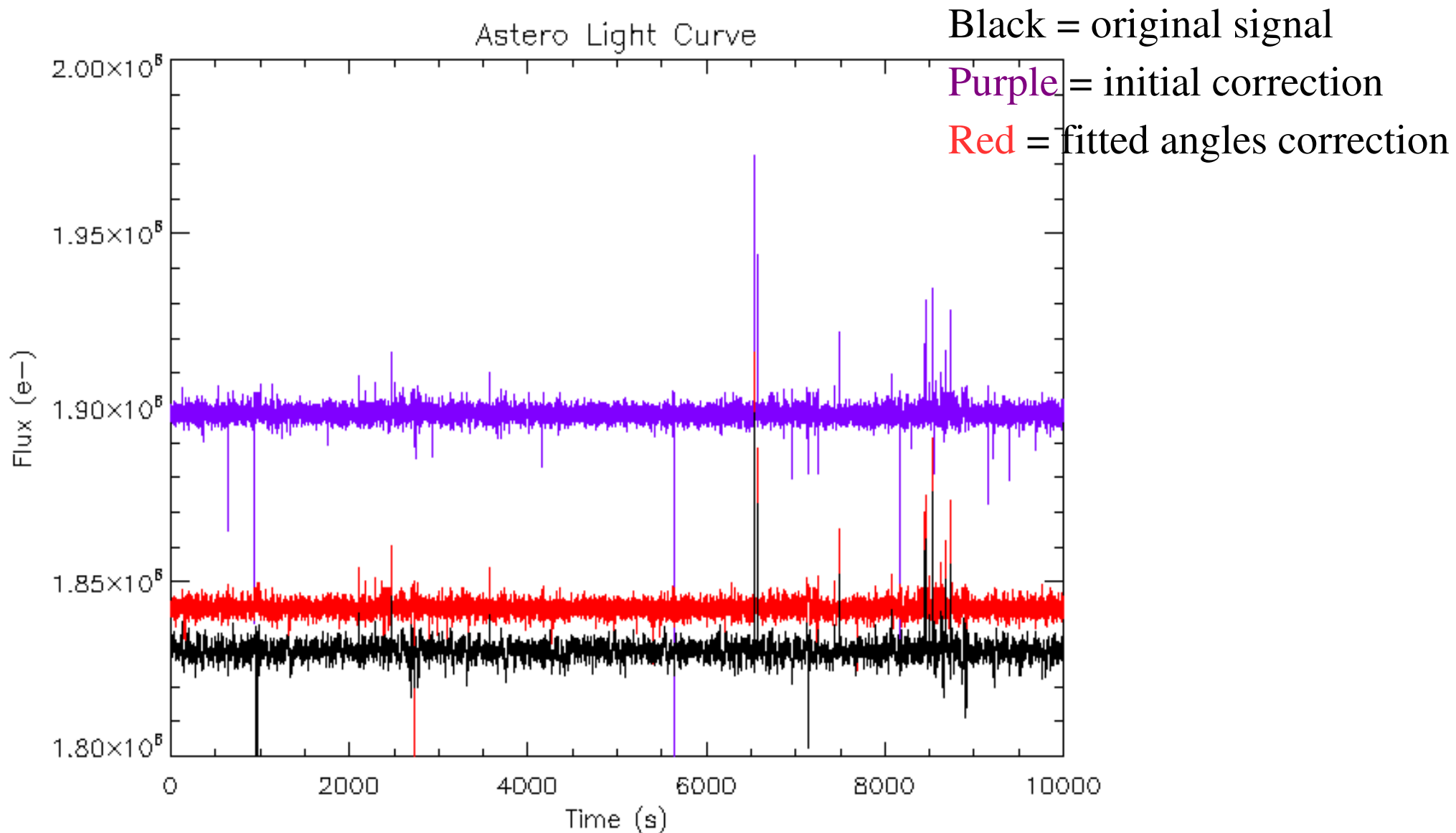


Jitter correction : faint star

Star of magnitude 9.53



Example asteroseismology LC



Jitter correction: conclusions

- Works well - is especially interesting for faint stars
- Increased accuracy for angle reconstitution using more than 2 stars (on board ecartometry)
- Current pipeline method - high resolution PSF correction is comparable and quicker
- Signal correlation method can correct for photo response non-uniformity of the CCDs

Conclusions and Ongoing Work

- The algorithms prepared before launch function as expected
- Corrections have been extended to compensate for new challenges – e.g. Bright pixels in some background windows
- Further tests on new CoRoT runs with different window placement
- Extension of background bright pixel correction to asteroseismology channel data